GSNNJ Summer Camps Guide 2027

Parent & Guardian Guide

Jockey Hollow Camp & Lake Rickabear Camp

Monday, July 6, through Friday, August 20, 2027

girl scouts of northern new jersey

Welcome to Girl Scouts of Northern New Jersey Summer Camps!

Dear Campers and Families,

Welcome to Girl Scouts of Northern New Jersey Summer Camp! We are so excited to have you join us at Jockey Hollow Camp and Lake Rickabear Camp for a summer filled with adventure, friendship, and discovery. Whether this is your very first camp experience or you are returning to a place you love, we cannot wait to welcome you!

Camp offers something for everyone. You might find yourself taking aim at archery, splashing with friends, creating something you are proud of, or exploring a trail and noticing something new. Some of the best camp moments happen when you try an activity for the first time, cheer on a friend, or discover that you can do more than you imagined.

Our favorite part of camp is watching each camper find her own way to shine. We want every camper to feel welcomed, valued, and encouraged to be herself. Our staff look forward to getting to know you, sharing favorite camp traditions, and helping you build the confidence to step outside your comfort zone at your own pace.

To our families, thank you for sharing your campers with us. We know that sending a child to camp is a meaningful decision, and we look forward to partnering with you throughout the summer. This guide will help you prepare, and our team is here to answer questions and support your family along the way.

Campers, we encourage you to bring your curiosity, your imagination, and your willingness to try something new. There are songs to sing, friendships to make, and memories waiting to happen. We are counting down the days until we can share it all with you!

See you at camp!

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Camp Contacts

Contact	Phone or email
Jockey Hollow Camp Office	973-543-4449 or 973-543-4441
Lake Rickabear Camp Office	973-917-3343
GSNNJ Customer Care	973-248-8200/ customercare@gsnnj.org
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2027 Dates and Fees

Session	Dates	Summer Camp Theme
Final Payments & completed Camper Health Forms are due on Wednesday, June 2, 2027		
1	July 6 to 9 *Tuesday to Friday*	Make Waves
2	July 12 to 16	Campchella
3	July 19 to 23	Dream Builders
4	July 26 to 30	Color Your World
5	August 2 to 6	Ultimate Survivor: Camp Edition
6	August 9 to 13	Magical Mystery Week
7	August 16 to 20	Camp Glow Up

Program Fees

Program	Sessions	Session Cost
Summer Core (Session 1. 4-day session)	1	$435
Summer Core (Session 2 to 7)	2 to 7	$545
All About Horses	2 to 6	$815
Tack & Trails	2 to 6	$835
Junior Programs	2 to 6	$585
Cadette Programs	2 to 7	$585
Brownie Programs (Lake Rickabear Camp only)	4 & 5	$585
CIT I or CIT II (2-week program)	2 & 3, 4 & 5, or 6 & 7	$360 per session
Twilight Camp Time	2 to 6	$60
Starlight Overnight	2, 4, 6	$100
Aftercare (Session 1)	1	$72
Aftercare (Sessions 2 to 7)	2 to 7	$90

Registration, Payments & Financial Assistance

Important Deadlines

- Final payment and automatic payment date: Wednesday, June 2, 2027
- Health history and required camper forms: Wednesday, June 2, 2027
- Cancellation deadline and registration change fee start date: Wednesday, June 2, 2027
- Last day to make changes without being charged a $25 change fee: Wednesday, June 2, 2027

Registering & Paying for Camp

A $100 deposit per camper, per session is required at registration. Families may pay in full or select automatic payment. The final payment and automatic payment date for 2027 is Wednesday, June 2 2027. Registrations submitted after that date must be paid in full at registration. Use your CampSite Parent Dashboard to pay any remaining balance.

Changing a Registration

An additional fee of $25 per request for any changes will be applied after Wednesday, June 2, 2027. Any changes to a day camp order must be emailed to customercare@gsnnj.org.

Adding Another Session

We love hearing that campers want to come back for more! Additional sessions may be added when space is available. For sessions more than two weeks away, check availability and register through CampSite. If the session begins in less than two weeks, email customercare@gsnnj.org or call 973-248-8200.

Cancellations & Refunds

Camp fees are refunded minus the $100 deposit per session ONLY when an email request is received at customercare@gsnnj.org by Wednesday, June 2, 2027. This includes fees for after-care, Twilight Camp Time, and overnights. Requests received after the deadline are not refundable.

In the case of an accident, illness supported by a doctor's verification, or death of an immediate family member, the camper will be offered the next available session.

GSNNJ reserves the right to cancel programs or services that do not meet minimum enrollment requirements. All fees will be refunded if the camper is not placed in another program. There is no refund if a camper is asked to leave camp because of behavioral problems or failure to follow camp policies.

Financial Assistance

Girl Scouts of Northern New Jersey is committed to making summer camp accessible to more families. Income-based financial assistance, also known as Camperships, is available for summer day camp programs, excluding equestrian programs.

To apply, families must first register their camper and pay the required deposit per camp session. Once your camper(s) is registered, complete the Summer Camp Financial Assistance Form.

Applications are reviewed on a rolling basis. Funding is limited, so families are encouraged to apply early. Deposits may be refunded if sufficient financial assistance is not available.

Financial assistance is also available for Girl Scout membership fees, uniform supplies, and program activities.

For additional information, contact Customer Care at customercare@gsnnj.org or (973) 248-8200.

Financial assistance is made possible in part through the generous support of our donors.

Before your camper's first day:

- ✓ Complete the Health History Form and upload the immunization record and any required action plans in CampSite.
- ✓ Review emergency contacts and authorized pick-up adults.
- ✓ Confirm your transportation selection and opt into CampSite text messages and Camp Today updates.
- ✓ Review the daily packing list and label all belongings.

What to Bring to Camp

What should my camper pack daily for Camp?

- ✓ Labeled water bottle, preferably reusable.
- ✓ Sweatshirt or sweater for cool mornings.
- ✓ Raincoat or poncho. *Please leave umbrellas at home.*
- ✓ Bagged lunch, unless participating in a confirmed lunch program.
- ✓ Sunscreen and insect repellent.
- ✓ Beach towel and a bag for wet clothing and swimwear.
- ✓ Dry clothes for after swimming, including underwear.
- ✓ Water shoes for designated water areas only.
    - At Jockey Hollow, these include stream exploration and the pool deck.
    - At Lake Rickabear, these include the lake, beach, and designated picnic area.

What should my camper wear to Camp?

- ✓ Comfortable, older clothing that can get dirty, with shorts or pants and a shirt.
- ✓ Sneakers or sturdy closed shoes with socks.
    - Open toe shoes, heels, sandals, Crocs, and water shoes are not for general camp activities.
- ✓ A one-piece bathing suit, tankini, or two-piece bathing suit. All swimwear must be age-appropriate, athletic in style, and suitable for active participation in camp activities.
    - Campers should wear their suit under their clothing.

All About Horse and Tack & Trails

In addition to the list above, campers participating in All About Horses and Tack & Trails should bring the following:

- ✓ Bring long pants or leggings
- ✓ Strong hiking type shoe or boot with a small heel for corral time
    - Please send your camper with sneakers for the rest of the day.
- ✓ Camp supplies riding helmets.
    - If a camper wishes to bring her own helmets, it must be ASTM-certified protective headgear

Leave at home

- ➢ Candy, gum, jewelry,
- ➢ Pocketknives, personal sports or craft equipment, and umbrellas.
- ➢ Camp provides an afternoon snack.
- ➢ Electronic devices should be left at home; if brought, they must remain off and inside the camper's bag.

Camp is not responsible for lost or stolen belongings.

Health & Safety

Required Health Information

Complete your camper's Health History Form in CampSite by Wednesday, June 2, 2027. Upload their immunization record and any applicable allergy or asthma action plans. Campers cannot attend without a completed Health History Form.

Discuss significant health needs with the Camp Director and Health Office before your camper arrives so the team can prepare to support her. Document food allergies in the Health History Form and upload the Emergency Action Plan in the medical section of CampSite.

Health Office & Medication

A Nurse and/or an EMT will be on site from 8:30 a.m.– 4:00 p.m. each day.

In addition, all Unit Leaders and Lifeguards are certified in First Aid and CPR. Select staff are also certified in Epi-Pen administration. All medication brought to camp (prescription and over the counter) must be in the original container, labeled with the child's name, and accompanied by a physician's orders for administering the medication. All medications must be left with the Health Office except Epi-Pens and on-demand inhalers.

EpiPens and on demand inhalers are presented to the Nurse/EMT, then kept by the adult supervising the camper. Campers with EpiPens are encouraged to bring two, with one kept by the supervising adult and one in the Health Office.

Illness & Injury

If your camper becomes ill or is injured at camp, the Camp Director or Nurse/EMT will contact you by phone. If you are unavailable, the team will contact the emergency contact listed in CampSite. The Camp Director and health staff determine whether your camper may remain at camp or must be picked up.

Contact the Health Office

Jockey Hollow: 973-543-4441
Lake Rickabear: 973-917-3343

We're Accredited!

We are proud to be accredited by the American Camp Association (ACA), which reviews staff qualifications and training, emergency management, program quality, health, and safety standards, and much more. Additionally, our camps comply with standards set by the New Jersey State Department of Health, CDC, American Red Cross, and Girl Scouts of the USA.

Staying Connected

* Please make sure you are opted in to receive text messages and emails through CampSite to ensure you receive all important notifications throughout the summer! *

Reporting an Absence

If your camper will be absent, call the camp between 8:00 a.m. and 9:30 a.m. so staff know they will not be attending. Jockey Hollow: 973-543-4449. Lake Rickabear: 973-917-3343.

Questions and Concerns

Please contact the camp office with questions about your camper's experience. During the summer, call Jockey Hollow at 973-543-4441/4449 or Lake Rickabear at 973-917-3343.

Keep your phone number and emergency contacts current in CampSite. Please ensure someone listed can be reached while your camper is at camp.

Inclement Weather & Camp Communications

The safety of our campers and staff is always our top priority. In the event of inclement weather, campers will be moved to their designated indoor weather stations, where they will remain safely supervised until conditions improve.

Weather-Related Parent/Guardian Communications

To ensure you receive important weather-related updates, please make sure you are **opted in to receive text messages through CampSite**.

If severe weather conditions require us to share important information, updates, or changes to camp operations, families will be notified via text message through CampSite.

If you have any questions or concerns, please contact the camp directly or reach out to our Customer Care team at **973-248-8200**.

Bus Delay Messages

Please be sure to opt into CampSite text messages. Families will be notified via CampSite text when a bus is delayed more than 15 minutes. Please note, traffic and weather can affect arrival times.

Helping Campers Settle In

Our staff help campers build friendships and feel comfortable through activities and support throughout the day. Campers are discouraged from making phone calls home except for illness or injury. If you have a concern, contact the camp office so the team can work with you.

A Day at Camp

Arrival & Activities

Camp begins at 9:00 a.m. with songs and an opening flag ceremony. Campers meet their unit staff and head out together for the day. Each unit's schedule varies, with time for activities, friendships, and camper choices. Weather and staffing may affect the schedule.

Unit time may include badge work, tie dye, hiking, environmental activities, games, and projects planned by counselors. Friday Fest brings campers together to celebrate the weekly theme.

Swimming

Lifeguards will conduct a swim assessment for each camper on their first day of camp. She will be assigned to a swim level according to her ability to demonstrate strokes. Please note, use of the American Red Cross system sometimes means a strong swimmer is placed in an intermediate group because she is not proficient in one or more strokes that are required for that level. **Campers will receive a swim cap that designates their swimming level.**

If you would like your camper to be excused from swimming, please send a note to the camp office. **Campers who do not participate in swimming lessons will not be permitted to participate in free swim.**

Boating *(Lake Rickabear only)*

Campers going into grades K-9, and not part of the CIT program, will participate in boating lessons. Older girls will learn canoe, kayak, and stand-up paddleboard skills while younger girls will use a rowboat or peddle boat.

Lunch & Snacks

Bring a bagged lunch each day unless using a confirmed lunch program. Refrigeration is not available for camper lunches, so pack foods that do not require it. Drinks must be in non-glass containers. Please do not send soda. Camp provides an afternoon snack and uses special eating procedures for campers with food allergies.

Camper Shirts

Every camper will receive **one** free camp T-shirt on the first Monday that your camper attends at Jockey Hollow and on the first Tuesday that your camper attends at Lake Rickabear.

Lost & Found

Lost items are shown to campers daily. Unclaimed items in good condition are kept in the camp's Lost and Found container through the end of the session. Label all belongings so staff can help return them. GSNNJ is not responsible for lost items. At the conclusion of the camp season, the Lost and Found will be moved to our Riverdale Service Center, 95 Newark Pompton Turnpike in Riverdale, where it will be stored until September 24.

Trading Post & Camp Bucks

Trading Post

Campers have an opportunity to shop at the camp store during the week. Items may include camp apparel, stuffed animals, bandanas, sunglasses, patches, and other mementos. The trading post accepts cash or checks payable to GSNNJ. Send money in a sealed envelope or bag labeled with your camper's name and "Trading Post." A price list is provided at camp; tax is additional.

Camp Bucks

The Camp Bucks program offers $5, $10, $20, $50, and $100 under "Extras" during registration, with purchases available until eight days before a session begins. Funds may be used at either camp while the camper attends. Any unused funds may be used at a Council Shop until September 30, 2027.

Jockey Hollow Camp Summer Core Programming

Jockey Hollow Summer Explorers for grades K and 1

Discover camp through painting, friendship bracelets, themed crafts, music, field games, nature exploration, and camp songs and s'mores. Enjoy American Red Cross swim lessons and open swim in the pool, the low ropes challenge course, and introductory archery using foam or suction cup arrows. End the week with Friday Fest.

Rising kindergarteners must be five years old by June 29, 2027, as listed in the program plan. Twilight Camp Time is an optional add on during Sessions 2 through 6.

Jockey Hollow Summer Discoverer for grades 2 and 3

Build skills through arts and crafts, swimming, athletics and wellness, music, low ropes, and archery. Explore the stream through hiking and dip netting, and enjoy hikes to Morristown National Historical Park. Camp songs, s'mores, and Friday Fest round out the week. Twilight Camp Time is offered during Sessions 2 through 6. Campers in grade 3 may add a Session 2, 4, or 6 overnight.

Jockey Hollow Summer Adventurer for grades 4 through 9

Take on archery, ziplining, low ropes, stream exploration, hikes to Morristown National Historical Park, and campfire cooking. Swimming, music, sports, crafts, camp traditions, and Friday Fest keep the week full of choices. Twilight Camp Time is available during Sessions 2 through 6, with optional overnights in Sessions 2, 4, and 6.

Core programs are offered in Sessions 1 through 7. Activities are weather permitting and vary by age and unit schedule.

Lake Rickabear Camp Summer Core Programming

Lake Rickabear Summer Explorer for grades K and 1

Explore the outdoors through arts and crafts, nature walks, fishing, STEAM activities, and games. Enjoy American Red Cross swim lessons and open swim in the lake, pedal boats, the scooter track, sandcastle building, and beginner pickleball. Try the low ropes challenge course and introductory archery with foam or suction cup arrows. Camp songs, s'mores, Friday Fest, and Special Interest Day add to the fun.

Rising kindergarteners must be five years old by June 29, 2027, as listed in the program plan. Twilight Camp Time is an optional add on during Sessions 2 through 6.

Lake Rickabear Summer Discoverer for grades 2 and 3

Spend the week creating art, exploring nature, and trying new skills. Activities include American Red Cross swim lessons and open swim, field games, pickleball, Gaga ball, basketball, low ropes, archery, fishing, and visits to Discovery Island. Campers can enjoy pedal boats and canoeing, the scooter track, STEAM projects, sandcastle building, beach volleyball, and favorite camp traditions.

Twilight Camp Time is available during Sessions 2 through 6. Campers in grade 3 may add an overnight during Sessions 2, 4, and 6.

Lake Rickabear Summer Adventurer for grades 4 through 9

Make the most of the lake with swimming, pedal boats, canoeing, kayaking, and paddle boarding. Explore Discovery Island, go fishing, try archery and ziplining, and take on the low ropes challenge course. Enjoy arts and crafts, STEAM activities, field games, pickleball, Gaga ball, beach volleyball, and basketball, plus camp songs, s'mores, Friday Fest, and Special Interest Day.

Twilight Camp Time is available during Sessions 2 through 6. Optional overnights are offered during Sessions 2, 4, and 6.

A Note about Waterfront Activities at Lake Rickabear

Swimming takes place in Lake Rickabear's beautiful lake, while boating activities vary based on campers' grade levels and daily schedules.

Swimming - All campers receive **30 minutes of American Red Cross swimming lessons each day**, followed by **one hour of free swim**. **Please note:** Campers who do not participate in swimming lessons will not be permitted to participate in free swim.

Boating - Campers will have the opportunity to enjoy age-appropriate boating activities throughout their camp experience. Boating activities and equipment availability may vary based on scheduling and camp programming.

- **Grades K–1:** Pedal boats
- **Grades 2–3:** Pedal boats and canoes
- **Grades 4 and above:** Pedal boats, canoes, kayaks, and stand-up paddleboards

Equestrian & CIT Programs

All About Horses for grades 1 through 3

Offered at both camps in Sessions 2 through 6. Spend 1.5 hours each day, Tuesday through Friday, at the corral with trained professionals from Seaton Hackney Stables. Practice grooming, leading, pony care, barn safety, and basic riding skills. All About Horses also introduces trail etiquette and horse behavior, with ring riding or hand led trail experiences.

Tack and Trails for grades 4 through 8

Offered at both camps in Sessions 2 through 6. Spend two hours each day, Tuesday through Friday, developing grooming, tacking, horse care, barn management, and trail etiquette skills. Riding sessions last approximately 20 to 30 minutes. The rest of the day includes core camp activities such as swimming, crafts, and games. Corral activities are weather permitting.

Counselor in Training Level I (CIT 1)

Offered at both camps for campers entering grades 9 and 10. Week 1 develops leadership, communication, child development, activity planning, and conflict resolution skills. In Week 2, CITs work with camper units under the guidance of experienced counselors. Successful participants earn a CIT I pin, receive a CIT shirt to tie dye, and may have an opportunity to volunteer for additional weeks.

All CIT 1 participants need to be 14 by June 29, 2027.

Counselor in Training Level II (CIT 2)

For campers who have successfully completed CIT I. Week 1 explores safe camp operations, leadership, conflict management, unit planning, and camper engagement. Week 2 provides supervised experience working with camper units. Successful participants earn a CIT II pin, receive a CIT shirt to tie dye, and may have an opportunity to volunteer for additional weeks.

Two-week CIT session choices

Sessions	Dates
2 & 3	July 12 through July 23
4 & 5	July 26 through August 6
6 & 7	August 9 through August 20

Jockey Hollow Junior Specialty Programs

For campers entering grades 4 and 5. Offered in Sessions 2 through 6 at $585 per session. Campers spend two hours each day in their specialty program and enjoy Jockey Hollow core activities during the rest of the day. Specialty units have their own schedules and may not participate in every core activity.

Session 2 Girl in the Mirror

Badge: Uniquely Us

Discover what makes you unique while learning ways to care for your mind and body. Try fitness activities, creative journaling, yoga, and fresh fruit smoothies. Explore healthy habits, build confidence, and practice self-care while working toward the Junior Uniquely Us badge.

Session 3 Makers on a Mission

Badge: Create and Innovate

Dream big and bring your ideas to life! Brainstorm, design, and build creations that solve problems. Work with fellow campers on a service project that makes a lasting impact at Jockey Hollow while working toward the Junior Create and Innovate badge.

Session 4 Sizzle and Smores Campfire Cooking Adventures

Badge: Simple Meals

Build outdoor cooking skills with pie irons, Dutch ovens, and more. Prepare breakfasts, lunches, and sweet treats, experiment with ingredients, and plan and make a campfire meal while working toward the Junior Simple Meals badge.

Session 5 Fidget Factory Twist Tinker and Create

Badge: Craft and Tinker

Design, build, and customize fidget toys. Test different materials, improve your creations, and work together on a Jockey Hollow Sensory Box filled with handmade fidgets and sensory tools for future campers. Work toward the Junior Craft and Tinker badge.

Session 6 The Great Outdoor Art Studio

Badge: Art and Design

Find inspiration in camp's colors, patterns, textures, and shapes. Try artistic techniques and materials, explore design elements, and express your style. Finish with a shared outdoor gallery while working toward the Junior Art and Design badge.

Jockey Hollow Cadette Specialty Programs

For campers entering grades 6 through 8. Offered in Sessions 2 through 7 at $585 per session. Each program includes two specialty hours daily, with core activities during the rest of the day. Specialty units have their own schedules and may not participate in every core activity.

Session 2 Passport to Campfire Cuisine

Badge: New Cuisines

Explore flavors from different countries, regions, and time periods. Use pie irons, Dutch ovens, and other outdoor cooking methods, then put your skills to work in a team cooking challenge while working toward the Cadette New Cuisines badge.

Session 3 Beyond the Trail

Badge: Eco Trekker

Learn to minimize your impact on nature, practice outdoor skills, and plan and complete a trek with a purpose. Take part in a conservation project that benefits camp while working toward the Cadette Eco Trekker badge.

Session 4 Super Girls Confidence Strength and Self Defense

Badge: Good Sportsmanship

Learn basic self-defense and personal safety strategies. Build confidence through team challenges and friendly competitions while practicing respect, supporting others, and working toward the Cadette Good Sportsmanship badge.

Session 5 Authentically You

Badge: Outside the Mirror

Explore changing beauty standards, uncover messages in media and advertising, and challenge assumptions about beauty. Use discussion, creativity, and self-expression to celebrate individuality while working toward the Cadette Outside the Mirror badge.

Session 6 Fidget Factory: The Happiness Lab

Badge: Science of Happiness

Explore positive thinking, mindfulness, and kindness while designing and testing fidgets and sensory tools. Contribute handmade tools to a Jockey Hollow Sensory Box and work toward the Cadette Science of Happiness badge.

Session 7 The Art of the Outdoors

Badge: Outdoor Art Apprentice

Create nature inspired art, photograph camp, and discover how outdoor sights and sounds can spark imagination. Design and showcase your creations while working toward the Cadette Outdoor Art Apprentice badge.

Lake Rickabear Brownie Specialty Programs

For campers entering grades 2 and 3. Offered in Sessions 4 and 5 at $585 per session. Campers spend two hours each day in their specialty program and enjoy Lake Rickabear core activities during the rest of the day. Specialty units have their own schedules and may not participate in every core activity.

Session 4 Snack Attack!

Badge: Snacks

Get ready for a delicious week at camp! Brownies will spend two hours each day creating tasty snacks, learning basic kitchen skills, and exploring fun recipes.

Session 5 Camp Inventors!

Badge: Create and Innovate

Dream it, design it, and build it! Brownies will spend two hours each day exploring creativity and innovation through hands-on building challenges, robotics, and outdoor experiments.

Lake Rickabear Junior Specialty Programs

For campers entering grades 4 and 5. Offered in Sessions 2 through 6 at $585 per session. Campers spend two hours each day in their specialty program and enjoy Lake Rickabear core activities during the rest of the day. Specialty units have their own schedules and may not participate in every core activity.

Session 2 DIY Oh My

Badge: Art and Design

Turn ideas into original creations. Explore materials, techniques, and art and design projects while working toward the Junior Art and Design badge.

Session 3 Strong and Confident

Badge: Practice with Purpose

Learn karate and self-defense basics with a guest instructor. Practice balance, coordination, focus, and reactions while building awareness and working toward the Junior Practice with Purpose badge.

Session 4 Design Build Race Girl Scout Pinewood Derby

Badge: Automotive Design

Explore how vehicles are designed and what makes them move. Use problem solving and creativity to design a Pinewood Derby car while working toward the Junior Automotive Design badge.

Session 5 Camp Kitchen Creations

Badge: Simple Meals

Build kitchen confidence through food preparation, flavor experiments, and meals to share. Practice taking a simple meal from start to finish while working toward the Junior Simple Meals badge.

Session 6 Cache Me If You Can

Badge: Geocacher

Follow coordinates, solve clues, and find hidden caches. Then design caches and clues for future campers while working toward the Junior Geocacher badge.

Lake Rickabear Cadette Specialties

For campers entering grades 6 through 8. These offerings and the $585 per session fee are proposed for Sessions 2 through 7. Campers spend two hours daily in their specialty and enjoy core camp activities during the remainder of the day. Specialty units have their own schedules and may not participate in every core activity.

Session 2 Bot Lab

Badge: Designing Robots

Explore how robots solve problems. Develop a robot concept, try engineering challenges, and test and improve designs while working toward the Cadette Designing Robots badge.

Session 3 Own Your Power

Badge: Good Sportsmanship

Work with a karate and self-defense instructor to practice techniques, confidence, awareness, focus, and self-control. Set goals, support others, and practice respect while working toward the Cadette Good Sportsmanship badge.

Session 4 Ink and Imagination

Badge: Comic Artist

Create characters and tell a story through comics. Experiment with drawing styles, dialogue, and visual effects, then bring your ideas together in an original comic while working toward the Cadette Comic Artist badge.

Session 5 Global Eats

Badge: New Cuisines

Explore foods, flavors, and cooking traditions from different cultures. Prepare dishes and experiment with ingredients and techniques while working toward the Cadette New Cuisines badge.

Session 6 Built at Camp

Badge: Woodworker

Learn to measure, design, and build with tools. Practice safe tool use and take a project from an idea to a finished creation while working toward the Cadette Woodworker badge.

Session 7 Youve Got This

Badge: Babysitter and First Aid

Build skills for caring for children and responding when someone is hurt. Plan activities, practice handling challenging situations, and explore first aid through realistic scenarios while working toward the Cadette Babysitter and First Aid badges.

Twilight Camp Time & Starlight Overnights

Twilight Camp Time (Grade K and up)

Stay for an evening of games, crafts, an extra swim, and dinner, weather permitting. This $60 add on offers an introduction to evening camp fun without an overnight stay. Pick up is at 7:00 p.m.

Session	Wednesday date
2	July 14
3	July 21
4	July 28
5	August 4
6	August 11

Starlight Overnight (Grade 3 and up)

Spend the evening playing games, singing songs, swimming, and enjoying dinner and campfire s'mores before settling in for the night. Wake up to breakfast and another camp day. The $100 fee includes dinner and breakfast. Lodgings vary by camp and may include cabins, yurts, or tents with mattresses. Activities are weather permitting.

Session	Wednesday date
2	July 14
4	July 28
6	August 11

Overnight packing

- Sleepwear, a sleeping bag or blanket and sheet, and a small pillow.
- Flashlight with fresh batteries, plus an extra bathing suit and towel.
- Thursday clothing, toothbrush, toothpaste, and hairbrush in the day camp backpack.

Pack the overnight bag, sleeping bag, and pillow tightly in a plastic garbage bag. Label the outside with your camper's name, unit, and bus route. Include an extra garbage bag for repacking the next morning. Pack lightly because campers carry their own gear. Please do not send extra food.

Give any overnight medications to the Nurse/EMT on Wednesday morning in their original containers, labeled with the camper's name and accompanied by physician's orders. Follow the Health Office procedures for emergency medication.

Transportation, Aftercare & Camper Pick-Up

Riding the Bus

Each bus has a counselor certified in First Aid and CPR. Arrive at the stop ten minutes before both the morning pick-up and afternoon return time. Buses cannot wait past the scheduled departure. An adult must remain with the camper until the morning bus arrives.

If you are running late, call camp. Staff will let you know whether an accommodation is possible or whether you must drive to camp. If no authorized adult is present at afternoon drop off, the camper remains on the bus while camp contacts the family or emergency contacts. She will return to camp unless another arrangement has been made.

Bus changes require a written request and depend on available space. Please keep all authorized pick-up adults current in CampSite. Please opt for text messages for delays of more than 15 minutes. The first afternoon of a session may run late while staff verify bus assignments.

- Stay seated and wear your seat belt.
- Keep noise at a reasonable level and aisles clear.
- Keep arms and body inside the bus.
- No eating on the bus. Water bottles are allowed.

Arriving and leaving by car

Camp	Morning arrival	Afternoon pick up
Jockey Hollow	8:30 to 8:45 a.m. Main parking lot	3:35 to 4:00 p.m. Main parking lot
Lake Rickabear	8:45 to 9:00 a.m. Flagpole	4:00 p.m. Flagpole

Follow the traffic pattern, remain in your vehicle, and do not exceed 10 mph. A staff member will greet your camper at arrival and walk her to your vehicle at dismissal. Bring photo ID.

Jockey Hollow Aftercare

Aftercare is offered from 4:00 to 6:00 p.m. during Sessions 1 through 7 for preregistered campers. The fee is $72 for Session 1 and $90 for Sessions 2 through 7. Campers are supervised by staff and receive a snack. The existing pick-up location is the Pavilion. Call camp if an emergency delays you.

Lake Rickabear Aftercare

Aftercare is offered from 4:00 to 6:00 p.m. during Sessions 1 through 7 for preregistered campers. The fee is $72 for Session 1 and $90 for Sessions 2 through 7. Campers are supervised by staff and receive a snack. The existing pick-up location is the Pavilion. Call camp if an emergency delays you.

Camper Pick Up and Directions

Early Pick Up

Call the camp office as early as possible, preferably by noon, when your camper must leave early. Give the expected arrival time so staff can arrange for your camper to meet you.

Jockey Hollow: Call 973-543-4441. Please park by the green and white tent in the main lot and call the office at Old Cabin. Staff will bring your camper to the lot. **There is no parent pick up between 2:45 and 3:35 p.m.**

Lake Rickabear: Call 973-917-3343. Early pick up is before 3:00 p.m. Go to the Beach Lodge and sign your camper out in the office. Staff will retrieve her from the unit. **There is no parent pick up between 3:00 and 4:00 p.m.**

Release to Another Adult

Add every adult who may pick up your camper to the authorized adult list in CampSite, including babysitters, carpool drivers, and extended family. Photo identification is required.

If a court order restricts a parent's access to a camper, provide a copy to camp. The prior guide states that, in the absence of a court order, camp honors requests from the person who registered the camper.

2027 Bus Routes and Schedules

2027 Jockey Hollow Camp Bus Routes

Bus	Stop	Town	Pickup and Drop-off Location	Morning Pickup	Afternoon Drop-off
1	1A	Riverdale	GSNNJ Riverdale Service Center, 95 Newark Pompton Turnpike	7:50 am	5:00 pm
1	1B	Towaco	Train Station, 632 Main Road	8:05 am	4:25 pm
1	1C	Morristown	Thomas Jefferson School, 120 James Street	8:25 am	4:05 pm
2	2A	Madison	Madison High School, 170 Ridgedale Avenue	8:00 am	4:35 pm
2	2B	Madison	Hartley Dodge Memorial Building Parking Lot, Maple Avenue	8:15 am	4:20 pm
2	2C	Harding	Harding Township School, 34 Lees Hill Road, New Vernon	8:30 am	4:05 pm
3	3A	Rockaway	St. Clement Church, 154 Mt. Pleasant Avenue	7:45 am	5:00 pm
3	3B	Succasunna	Horseshoe Lake, Imagination Parking Lot, 72 Eyland Avenue	8:10 am	4:35 pm
3	3C	Flanders	Tinc Road School, 24 Tinc Road	8:30 am	4:15 pm
3	3D	Chester	Municipal Parking Lot, Collis Lane	8:45 am	4:00 pm
4	4A	Chatham	Chatham High School, 255 Lafayette Avenue	8:00 am	4:30 pm
4	4B	Chatham	Chatham Township Municipal Building, Senior Lot, 58 Meyersville Road	8:10 am	4:15 pm
4	4C	Stirling	Central School, 90 Central Avenue	8:30 am	4:05 pm
5	5A	Mountain Lakes	St. Catherine's Church, 10 N. Pocono Road	8:00 am	5:00 pm
5	5B	Parsippany	St. Christopher's Church, 1050 Littleton Road	8:15 am	4:35 pm
5	5C	Morris Plains	Simons Memorial Park, Mountain Way/Hillview Avenue	8:30 am	4:10 pm
6	6A	Hackettstown	Target, 68 Route 46	7:45 am	5:00 pm
6	6B	Netcong	ShopRite of Netcong, 75 US-46	8:10 am	4:45 pm
6	6C	Randolph	Randolph High School, 511 Millbrook Avenue	8:30 am	4:15 pm
6	6D	Mendham	West Morris Mendham High School, 65 East Main Street	8:50 am	3:55 pm

2027 Bus Routes and Schedules

2027 Lake Rickabear Camp Bus Routes

Bus	Stop	Town	Pickup and Drop-off Location	Morning Pickup	Afternoon Drop-off
1	1A	Rutherford	Lincoln School, 414 Montross Avenue	8:00 am	5:00 pm
1	1B	Clifton	St. Philips the Apostle Church, 797 Valley Road	8:15 am	4:45 pm
1	1C	Little Falls	ShopRite of Little Falls, 171 Browertown Road	8:25 am	4:35 pm
2	2A	Englewood	Veterans Memorial Field/Depot Square Park, 2-10 North Van Brunt Street	7:40 am	5:15 pm
2	2B	Teaneck	Thomas Jefferson Middle School, 655 Teaneck Road	7:55 am	5:00 pm
2	2C	Hackensack	Stop & Shop, 380 W. Pleasantview Avenue	8:10 am	4:45 pm
3	3A	Highland Park	Highland Field, 196-160 Tappan Road	7:25 am	5:25 pm
3	3B	Park Ridge	Ridgemont Shopping Center, 177 Kinderkamack Road	7:45 am	5:10 pm
3	3C	Ramsey	Interstate Shopping Center, TD Bank, 1 Interstate Shop Center	8:05 am	4:50 pm
3	3D	Wyckoff	Boulder Run Shopping Center, 327 Franklin Avenue	8:25 am	4:35 pm
4	4A	Fair Lawn	American Legion, 17-08 River Road	7:45 am	5:10 pm
4	4B	Glen Rock	Wilde Memorial Park, 683 Maple Avenue	8:00 am	5:00 pm
4	4C	Ridgewood	Benjamin Franklin Middle School, 355 N. Van Dien Avenue	8:15 am	4:45 pm
5	5A	Wayne	Whole Foods, 560 Valley Road	8:05 am	4:45 pm
5	5B	Wayne	Packanack Elementary School, 190 Oakwood Drive	8:15 am	4:35 pm
5	5C	Pompton Plains	Pequannock Borough Hall, 530 Newark Pompton Turnpike	8:30 am	4:25 pm
5	5D	Riverdale	Riverdale Council Service Center, 95 Newark Pompton Turnpike	8:40 am	4:15 pm
6	6A	Sparta	Stop & Shop, 5 Town Center Drive	7:45 am	5:05 pm
6	6B	West Milford	Provident Bank, 2717 NJ-23	8:10 am	4:40 pm
6	6C	Wanaque	PCCC, Campus Parking Lot, 500 Union Avenue	8:30 am	4:20 pm
6	6D	Bloomingdale	DeLazier Field, 52 Ballston Street	8:40 am	4:15 pm